

MPM 2D

SOLVING LINEAR SYSTEMS by GRAPHING

Solving a Linear System = Finding the point of intersection between
2 linear relations

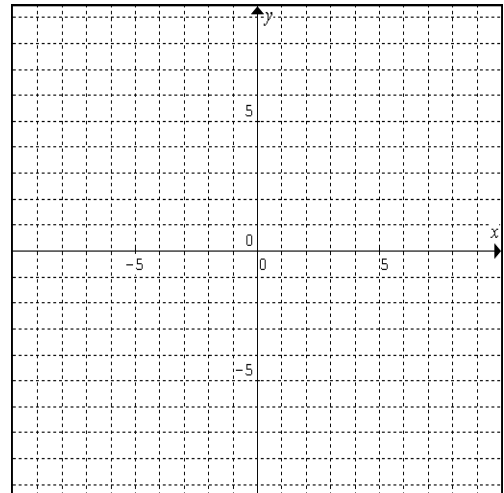
Use the following steps:

- ① Given the equations of 2 lines, choose a method to graph each line. Methods include using...
 - x- and y-intercepts to graph the line.
 - slope and y-intercept from $y = mx + b$.
 - a table of values.
- ② Graph both lines on the same coordinate system.
 - Draw arrows at each end of the line.
 - Label each line with its equation.
- ③ Highlight the point of intersection (poi) and state the coordinates of the point.

EXAMPLE 1: Solve the linear system by graphing. Check your solution.

$$2x - 3y = 6$$

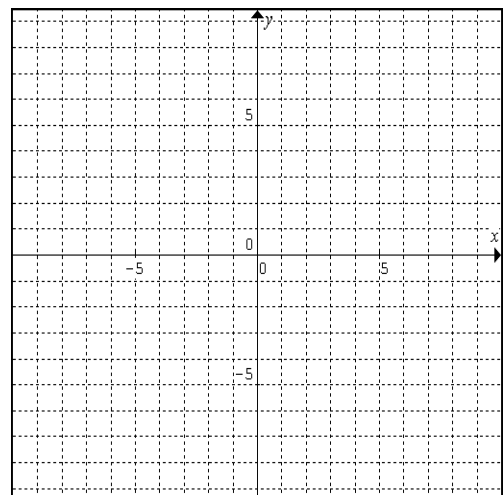
$$x + 2y - 10 = 0$$



EXAMPLE 2: Solve the linear system by graphing.

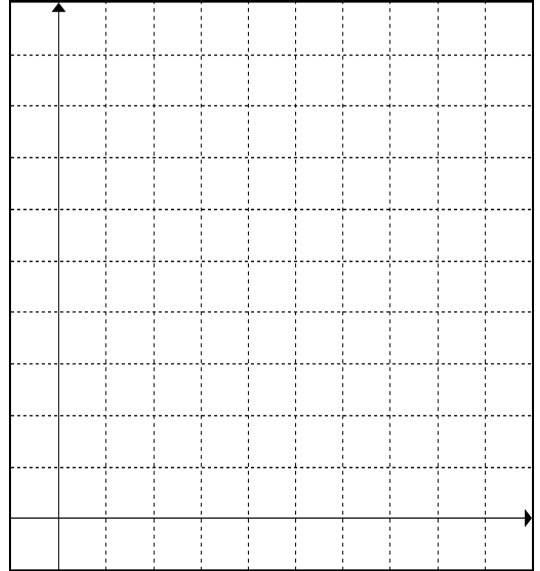
$$y = -3$$

$$6x - 5y + 5 = 0$$



EXAMPLE 3:

A taxicab company charges a \$5 flat fee plus \$3 per kilometre of distance travelled. A second company charges an \$8 flat fee plus \$2.50 per kilometre travelled. Which company has the better offer? Explain.

**EXAMPLE 4:**

Sindi is considering a new cell phone plan. Company A charges \$40 per month for unlimited calls made within Canada. Company B charges a monthly flat fee of \$25 plus \$0.05 per minute. Which company should Sindi choose? Explain.

