

## MPM 2D

### SOLVING QUADRATIC EQUATIONS BY FORMULA

**FORMULA:** If a quadratic equation is in the form  $ax^2 + bx + c = 0$ , to solve the equation, identify the  $a$ ,  $b$  and  $c$  values, then use the quadratic formula:

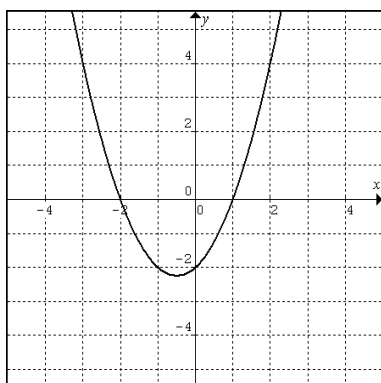
$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Recall that solving a quadratic equation is equivalent to finding the  $x$  –intercepts (or zeros) of a quadratic relation. A quadratic relation has at most 2 zeros.

The above quadratic formula can be rewritten as follows:

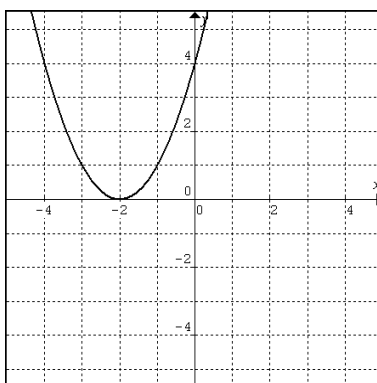
$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a} \quad \text{and} \quad x = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$$

To determine the number of possible solutions (# of zeros), use the **discriminant** [the part of the formula inside the square root].



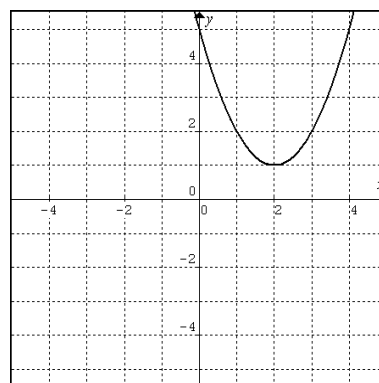
2 solutions exist

$$b^2 - 4ac > 0$$



1 solution exists

$$b^2 - 4ac = 0$$



no solutions exist

$$b^2 - 4ac < 0$$

SOLVE THE FOLLOWING QUADRATIC EQUATIONS BY FORMULA.

[NOTE: If the discriminant is a perfect square, simplify the square root; otherwise, leave the root.]

1.  $(p - 1)(p - 3) = -2$

2.  $(3p - 1)(2p - 3) = -3$

3.  $(3p - 1)(2p - 3) = 1$

4.  $x(3x - 2) = 4$

5.  $(3x + 1)(x - 2) = 3x$

6.  $(2x - 1)(x - 3) = 2x(1 - x) - 3$